

Start Box and Start Boat Guidelines**Parameters**

	Race Abandonment/Cancellation	Y Flag	Shorten Course
Fleet			
Division I	At least 5 mins constantly above 35 Knots	Gusting above 20 Knots	Less than 8 Knots or Start delayed + 30 minutes
Division II	At least 5 mins constantly above 35 Knots	Gusting above 20 Knots	Less than 8 Knots or Start delayed + 30 minutes
Division III	At least 5 mins constantly above 35 Knots	Gusting above 20 Knots	Less than 8 Knots or Start delayed + 30 minutes
Division IV	At least 5 mins constantly above 30 Knots	Gusting above 20 Knots	Less than 5 Knots or Start delayed + 30 minutes
Couta Boat	At least 5 mins constantly above 25 Knots	Gusting above 20 Knots	Less than 8 Knots or Start delayed + 30 minutes
Etchells	At least 5 mins constantly above 25 Knots	Gusting above 20 Knots	Less than 8 Knots or Start delayed + 30 minutes
Dragons	At least 5 mins constantly above 25 Knots	Gusting above 20 Knots	Less than 8 Knots or Start delayed + 30 minutes
Flying 15	At least 5 mins constantly above 25 Knots	Gusting above 20 Knots	Less than 8 Knots or Start delayed + 30 minutes
Contender	At least 5 mins constantly above 25 Knots	Gusting above 20 Knots	Less than 8 Knots or Start delayed + 30 minutes